



INSIDE THE MIND OF A SET DESIGNER



WITH
DAVID ZINN



A set designer...

contributes to telling the story by
translating emotions through 3D
objects in space.



“In scenery, we are trying to make a machine that functions to tell your story. Whether it's a decorative object, or a purely functional structure, both of those things can work separately or in tandem.”

- David Zinn

SET DESIGN EXERCISE

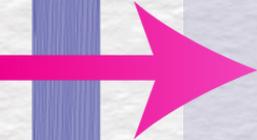
THREE NARRATIVES, SET AT **YOUR SCHOOL**



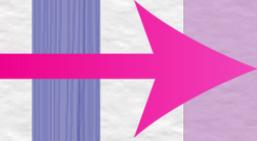
In groups or individually, choose one narrative to develop set design ideas for (Keep in mind: you are creating a fictional story. This means your set can look exactly like your school or not resemble it at all. The school could be in outer space, rainbow colored or both!)

MAKE DECISIONS & START TO DEVELOP IDEAS FOR YOUR SET DESIGN

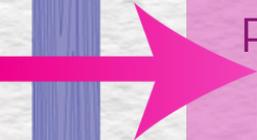




SARAH, WHO STRUGGLED WITH ACADEMICS, IS GRADUATING TOP OF HER CLASS AND EVERYONE WHO DOUBTED HER IS THERE TO WITNESS HER SUCCESS. A COMING OF AGE STORY.



DOUG, A MISBEHAVING STUDENT, TAKES OVER THE MORNING ANNOUNCEMENTS AND PROPOSES EVERYONE DO SOMETHING BOLD OR UNEXPECTED. MISCHIEF AND MAYHEM ENSUES. A COMEDY WITH HEART AND NO REGRETS.



ZARA, AFTER SKIPPING SCHOOL, GETS PULLED INTO THE PRINCIPAL'S OFFICE AND HER DREAMS OF COLLEGE HANG IN THE BALANCE. A SUSPENSEFUL THRILLER ABOUT A NARROW ESCAPE.

STAND BY YOUR CHOICES, AND BE OPEN TO CHANGES.
NOTHING IS WRONG!

