

# Championship Season



## VC / VCR Timing Rules

### **Clock**

- Under 12 - 4 X 7-minute quarters
- Under 14, 16, 18 - 4 X 8-minute quarters
- The clock will stop on every whistle throughout the game and for made field baskets in the last 2 minutes of the final quarter.
- Quarter time and three-quarter time shall be one (1) minute. The Half time interval shall be two (2) minutes.

### **Time Outs**

- Each team is entitled to two (2) time outs in the first half.
- Three (3) time outs permitted in the second half with a maximum of 2 of these time-outs when the game clock shows two (2) minutes or less in the final quarter.

### **Shot Clock**

- The Shot Clock operates in all games except Under 12's.
- The shot clock will be in operation as per the FIBA rules, with 14 second shot reset where available for U16's and U18's.
- Shot Clock Rules for Under 14's shall be as follows: (this coincides with Under 14 Club Championships) The 24 second shot clock will not be started until the Ball enters the team's front court. All resets in the front court will go to 24 seconds

## VJL Timing Rules

### **Clock**

- The games shall be played in 4 X 10-minute quarters.
- The clock shall stop for every whistle in the last one minute of the second quarter and the last three minutes of the fourth quarter.
- Quarter time and three-quarter time shall be one (1) minute. The Half time interval shall be two (2) minutes.

### **Time outs**

- Each team is entitled to Two (2) time outs per half.
- The clock shall stop for all time-outs throughout the game

### **Shot Clock**

- Under 14 VJL1 - VJL2, a 24 second shot clock will be in play, this will not be started until the Ball enters the team's front court. All resets in the front court will go to 24 seconds.
- All U/16 and U/18 grades, the 24 second shot clock operates where shot clock equipment is available. No 14 second shot reset.

## Finals Overtime Rules

- All rules above apply
- After a one-minute break an extra three (3) minutes will be played,
- Teams will continue in the same direction.
- All fouls stand.
- One (1) time out for each team is allowed per overtime.
- Any subsequent extra periods will follow the same rule to achieve a result.

# Grading Phase 1



## **Clock**

- The games shall be played in 4 X 10-minute quarters.
- The clock shall stop for all time-outs throughout the game
- The clock shall stop for every whistle in the last one minute of the second quarter and the last three minutes of the fourth quarter.
- Quarter time and three-quarter time shall be one (1) minute. The half time interval shall be two (2) minutes.
- Each team is entitled to Two (2) time outs per half.

## **Shot Clock**

- U/12 no Shot Clocks
- U/14 Pool One - Pool Four, 24 second shot clock will be in operation where available, the 24 second shot clock will not be started until the ball enters the team's front court. All resets in the front court will go to 24 seconds.
- Pools three and below in U/16 and U/18, the 24 second shot clock will be in operation where available, all resets will go to 24 seconds.
- U/16 and U/18 Pool One – Pool Two, 14 second reset where available

## **Overtime**

- December 6<sup>th</sup> 2024, no draws allowed.
- After a one (1) minute break an extra three (3) minutes will be played.
- Teams will continue in the same direction.
- All fouls stand
- One (1) time out for each team is allowed per overtime
- Any subsequent extra periods will follow the same rule to achieve a result

# Grading Phase 2



## **Pool AA and XX**

- The U/12 games shall be played in 4 x 7-minute quarters. No shot clock in play.
- The U/14, U/16, U/18 games shall be played in 4 X 8-minute quarters.
- The 24 second shot clock will be in operation as per the FIBA rules, with 14 second shot reset where available for U/16's and U/18s. For U/14 the 24 second device will not be started until the ball enters the team's front court, no 14 second reset, all resets in the front court will go to 24 seconds.
- Each team is entitled to two (2) time outs in the first half and three (3) time outs in the second half.
- The clock stops on every whistle throughout the game
- Quarter time and three-quarter time shall be one (1) minute. The half time interval shall be two (2) minutes.

## **Pool BB and Below**

- The games shall be played in 4 X 10-minute quarters.
- The clock shall stop for all time-outs throughout the game and for every whistle in the last one minute of the second quarter and the last three minutes of the fourth quarter.
- Quarter time and three-quarter time shall be one (1) minute. The half time interval shall be two (2) minutes.
- Each team is entitled to two (2) time outs per half.
- U/14 Pool BB and CC - 24 second shot clock operates where shot clock equipment is available. The 24 second shot clock will not be started until the ball enters the team's front court. No 14 second shot reset.
- All Under 16 and 18 Pools 24 second shot clock operates where shot clock equipment is available. No 14 second shot reset, all resets will go to 24 seconds.

## **Overtime**

- February 21<sup>st</sup>, February 28<sup>th</sup> and March 7<sup>th</sup>, 2025, no draws allowed.
- After a one (1) minute break an extra three (3) minutes will be played.
- Teams will continue in the same direction.
- All fouls stand
- One (1) time out for each team is allowed per overtime
- Any subsequent extra periods will follow the same rule to achieve a result